

Gunslick 5 Person Spring League 2024

Begins Tuesday April 16, 2024, will run 8 weeks. **No party shoot.**

SIGN-UP TIME: 4:30 pm to 8:00 pm., shooting will cease at 9:30 pm.

SPONSOR FEE: **\$35.00 per team.**

SHOOTING FEE: **\$18.00 per person per week (\$90.00 per team). \$5.00 per person to league prize fund.**

SCORING: GTC volunteers will score for the first team signed up on a trap. The scorer for the next team will be a member from the team that just finished shooting on the trap, and so on, until all teams have finished shooting on that trap. The scorer is not expected to fill the thrower and will receive one beer chip. This applies to all traps used.

TEAM ROSTER: Each team may carry 9 people on their roster and can be on any other team roster. Rosters are closed after week two. The shooters who shot week one are the first 5 members of that teams' roster. Teams coming in on week two will sign up and shoot week one first, then sign up on a trap and shoot week two. Only those shooters listed on a team roster can shoot for that team.

TRAP HOUSES: The league will use 3 or 4 trap houses depending on the number of teams participating in the league.

OTHER RULES:

1. Each team will be allowed to shoot ahead one time only and must give an advanced notice of more than one day.
2. The first night of the league, each team **must field five shooters.** This also applies to teams signing up the second night of the league.
3. After the first league night, 5 team members must be present, available on the grounds and ready to shoot before signing up their team. Any team signing up without 5 members present may shoot short or re-sign-up on the next available sheet when all team members are present. Only a team representative will be allowed to sign up for the team and will pay the full \$90.00 fee. Team representative need not be the same person each week.
4. If a team must shoot short after the first week, the short shooter's score (from the previous week) will be the lowest average from the team's shooters minus two. A team is allowed only one short shooter per league night using the average minus two. If a team is short more than one shooter, then the team will use a score of 20 total for each shooter the team is short. A team must field at least 3 shooters each night.
5. A team must pay the \$5.00 for each shooter the team is short.
6. Five shooters will shoot 25 targets from the 16-yard line. The handicap yardage will be the teams average plus 2 yards.
7. Divisions will be established. 100% payback.
8. Final divisions will be established after three weeks and carry through the rest of the league.
9. Top Gun Payout. Example: Two teams have a tie score for first place in their division, 1st and 2nd place money will be added together and divided evenly.

10. WEATHER.

The league **WILL** shoot rain or shine. If some type of dangerous weather comes up (lightning), and the night must to be cancelled, the scores of the teams that shot prior to cancellation will count. The teams that have not shot will shoot the following week for the week weathered out and then sign up and shoot for the present week. The make up **MUST** be finished the following week. Gunslick Board Members will make the decision on weather.

11. After a shooter has fired at a target, he can't be substituted for.
12. If a target comes out broken, whether it is a hit or a loss it must be re-shot. If a target comes out whole and a shooter shoots at it, it is a hit or a loss and can't be re-shot. If a shooter shoots at a whole target and gets a bloop, if the wad clears the barrel it is a hit or a loss. If the wad does not clear the barrel the target will be re-shot.
13. Any issues that arise outside the scope of these rules will be handled by Gunslick Board member/members and their decision is **FINAL!**
14. If a make-up night is needed for some unforeseen reason, it will be moved to the end of the league.